

29. - 30.11.2018

The Process

To guide the team during an innovation project and align diverse perspectives and cognitive preferences regarding creative thinking, we follow a structured process.

With a variety of methods, that are inspired by the way designers approach problems, products and services are developed in a fast paced working mode with the user as crucial focus point.

Closed observation and empathy with users and related stakeholders, generation of ideas towards user needs and early feedback, help avoid expensive mistakes later on. Learning from mistakes and a constructive handling of failure is a central aspect of the working culture.

Changing settings help to let go of traditional working modes and existing assumptions in order to look at the world from new angles.





The People

Design Thinking builds upon diverse teams. We believe that solutions to tricky challenges often require knowledge and expertise from a variety of disciplines. Taking into account various perspectives upon a problem ensures holistic approaches in solving them.

Multidisciplinary teams require more effort in the beginning, but promise solutions that integrate all existing knowledge and accel-erate their implementation.

Experienced coaches introduce non-hierarchical decision making, supporting the team members with methods and creative techniques to bridge silos and overcome times when teams get stuck in order to truly harvest synergies of diverse teams.





Understand

What is the challenge all about? What is the scope and who is the user? During the understanding phase the teams share their first assumptions and rephrase the initial challenge towards a user-centered, contextspecific and actionable statement.

This is also an important team building exercise since all members have to agree on the iterated challenge they will work on during the next steps. Following that, a research plan is set up and observation activities are defined.

















Challenge 2 How to develop a science park into internationally attractive

science and innovation location / innovation center

Carehope a suience Parte into internationally afformate wown tion How to location. well hysical location Stake holds Privale Public Stakeholders Steckeholders START UPS MERELEURS VERSITIES PARK MAN STUDENTS HEDIA









How to enable evidence-informed policy and decision- making?





Observation

During research the team members look for first hand knowledge and inspiration. Diving into the actual context is crucial within Design Thinking.

Gaining empathy, getting in touch with key stakeholders helps the team to understand users, their needs, use situations and constraints more deeply: thus accelerating solution development.











Potsdam GOLM



Synthesis

or the art for structuring insights.

Downloading research findings quickly helps to capture important details and share first interpretations. The different observations, interviews and the conscious self experience are shared, describing what we noticed and what it might mean. Teamwork doesn't need fancy conference rooms. Nevertheless structured capturing is crucial to proceed. It shows open questions, areas to dig into deeper and helps to further reflect and document the teams reasoning.

M.25 PLANNING





REGULAR MEETINGS OF TEACHERS & IN SCIENCE PARKS





Challenge 2













Challenge 1

















- MAKRIED, 4 CHILDREN - NO DEEP KNOWLEDGE FABOUT TECH BUT

MARIE, 21 LIVES IN BERLIN STUDIES PSYCHOLOGY IN GOLM

Persona

creating an archetypical user





ERACTI







* Marbin, 26 Phd Bibleit - SP Brazit, carly-slage formales needs scinity & Skilled team to futhes develop his product in ordes to be able to stat walking up corporates & scale his basiness.

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Ideation

Once the vast information gathered during research is structured and archetypical users (personas) are created, the process of ideation is really simple.

Besides using various creativity techniques, facilitators support with the formulation of concrete brainstorming questions and keep reminding the team of brainstorming rules.

Since this step opens up solution spaces creating new choices any judgements, doubts or critique discourage the creative flow.

Prototyping

Choosing promising solutions and making them tangible enables team decisions based on concrete scenarios.

Creating a 3D representation detaches individuals from personal mental models and supports building a shared vision that all agree.







Prototyping

Making ideas tangible helps to quickly realize unexpected or forgotten aspects, to reflect respective processes, their context and relevant touch points taking into account involved stakeholders and constraints.

Arguments about concrete artifacts are more constructive and less opinion driven than typical team discussions. Exploring possibilities fast and experimenting with different solutions speeds up pragmatic decision making. Yet, those assumptions will need to be tested!



DEFERJUDGEMENT & ENCOURAGE WILD DE AS INSPIRE MORE REALISTIC YET STILL INNOVATIVE SURPRISING SOLUTIONS



















TEST EARLY, GAIN FEEDBACK & ITERATE QUICKLY

BECAUSE GAINING FEEDBACK ON EARLY CONCEPTS HELPS DEEPEN UNDERSTANDING OF NEEDS. CONSTRAINTS AND PRIORITIES

NAPKINS 11¹⁵-12⁰⁰ PROTOTTPING (PEIII) 12⁰⁰-12⁴⁰ Posts Greation & PREPARATION Testing or the power of early feedback Interactive models, 3D Storyboards or Role-play not only help diverse teams to align and sharpen their concepts. They are a powerful way to transport core elements to various audiences in a fast and entertaining way. Thus involving possible users or decision makers to get early feedback and deepen the teams understanding of crucial aspects of proposed solutions but also on-boarding internal stakeholders early in the process. Pitch 1740-130 13-14 Lunch 14.00 - 1420 TEST JUPUT 1430-1515 TESTING > CHALLENGE Find an 1530-16 JTERATION 160-1630 FLASHLIGHT WRAF



To all protagonists: thank you! and...

... remember take into account the user!

Design thinking methods are best suited for human centered challenges that address or depend upon for behavior changes, community building or communication e.g

- shaping new strategies to link actors from science and society
- finding local ways to create community and a sense of belonging
- defining integrated digital solutions or
- exploring good ways to attract business and start ups to
- participative policy making

If you're interested in applying Design Thinking to your specific business challenges or projects we will be happy to support you in planning, setup and/or facilitation. For further informations please contact:

tiefenschärfe - human-centered innovation

Stiefenschärfe

